SavitribaiPhule Pune University

T.Y.B.Sc. (Computer Science) Sem - V

Course Code: DSEC - I Course Code: CS - 352 Course Title: Computer Networks - II

Teaching Scheme	No. of Credits	Examination Scheme
03 Lect/ week	2	IE :15 marks
		UE: 35 marks

Prerequisites:

Prerequisites: Basic knowledge of Networking and ISO/OSI model

Course Objectives

- To understand different protocols of application layer.
- To understand concepts of multimedia.
- Explore the different methods used for Network/INTERNET security.

Course Outcomes

On completion of the course, student will be able to-

- Student will understand the different protocols of Application layer.
- Develop understanding of technical aspect of Multimedia Systems
- Develop various Multimedia Systems applicable in real time.
- Identify information security goals.
- Understand, compare and apply cryptographic techniques for data security.

Course Contents

Chapter 1 Application Layer

10 Lect

Domain Name System

- Name space-Flat name space, Hierarchical name space
- Domain Name Space -Label ,Domain name, FQDN,PQDN
- Distribution of Domain Name Space-Hierarchy of name servers, zone, Root server, Primary and secondary servers.
- DNS in the Internet: Generic domains, Country domains, inverse domain
- Resolution-Resolver, mapping names to address, mapping addresses to names, recursive resolution, iterative resolution, caching

Electronic Mail-

- Architecture-First scenario, second scenario, Third scenario, Fourth scenario
- User agent-services of user agent, types of UA Format of e-mail
- MIME-MIME header
- Message transfer agent-SMTP
- Message Access Agent: POP and IMAP

File Transfer

FTP-Communication over data control connection, File type, data structure, Transmission mode, anonymous FTP

Chapter 2 Multimedia

08 Lect

Digitizing audio and video, Audio and Video compression

Streaming Stored audio/video

- First approach
- Second approach
- Third approach
- Fourth approach

Streaming live audio/video

Real time interactive audio/video- Characteristics, Time relationship, timestamp, Playback buffer, ordering multicasting, translation

RTP-Packet format

RTCP-Message types

Voice over IP-SIP, SIP sessionH.323-

Architecture, Protocols

Chapter 3 Cryptography and Network Security

09 Lect

Terminology: Cryptography, plain text and cipher text, cipher key, categories of cryptography-Symmetric key, asymmetric key

Encryption model

Symmetric key cryptography

- Traditional ciphers substitution cipher, shift cipher, Transposition cipher
- Simple Modern ciphers-XOR, Rotation cipher, s-box,p-box
- Modern round ciphers-DES
- Mode of operation-ECB,CBC,CFB,OFB

Asymmetric key cryptography-RSA

Security Services

- Message confidentiality-With Symmetric key cryptography, with asymmetric key cryptography
- Message integrity-Document and fingerprint, message and message digest
- Message authentication-MAC,HMAC
- Digital signature
- Entity Authentication-Passwords, Fixed passwords challenge-response

Chapter 4 Security in the Internet

09 Lect

IPSecurity(IPSec)

- Two modes
- Two security protocols
- Services provided by IPSec
- Security association
- Internet key exchange
- Virtual private network

SSL/TLS

- SSL services
- Security parameters
- Sessions and connections
- Four protocols
- Transport layer security

PGP

- Security parameters
- Services
- PGP algorithms
- Key rings
- PGP certificates

Firewalls

- Packet filter firewall
- Proxy firewall

Reference Books:

- 1. Data communications and networking by Behrouz Forouzan 4th/5th edition, McGraw Hill Pvt Ltd.
- 2. Computer Networks by Andrew S Tanenbaum, 4th/5th edition, Pearson Education
- 3. Cryptography and Network Security: Principles and Practice, William Stallings, 7th edition, Pearson Education
- 4. Network Security Essentials: Applications and Standards (For VTU), William Stallings, 3rd edition, Pearson Education

Savitribai Phule Pune University

T.Y.B.Sc. (Computer Science) - Sem – VI

Course Type: DSEC - IV Course Code: CS - 362

Course Title: Software Testing

Teaching Scheme:	No. of Credits:	Examination Scheme:
3 Lect / week	2	IE: 15 marks
		UE: 35 marks

Prerequisites:

- Basic knowledge of algorithms, problem solving, expected inputs/outputs
- Knowledge of C and java Programming Language, compilation, debugging.

Course Objectives:

- To provide the knowledge of software testing techniques
- To understand how testing methods can be used as an effective tools in quality assurance of software.
- To provide skills to design test case plan for testing software.
- To provide knowledge of latest testing methods

Course Outcomes:

- To understand various software testing methods and strategies.
- To understand a variety of software metrics, and identify defects and managing those defects for improvement in quality for given software.
- To design test cases and test plans, review reports of testing for qualitative software.
- 4. To understand latest testing methods used in the software industries.

Course Contents

Chapter 1 Introduction to Software Testing

5 lectures

Basics of Software Testing – faults, errors and failures

Testing objectives

Principles of testing

Testing and debugging

Testing metrics and measurements

Verification and Validation

Testing Life Cycle

Chapter 2 Software Testing Strategies & Techniques

10 lectures

Testability - Characteristics lead to testable software.

Test characteristics

Test Case Design for Desktop, Mobile, Web application using Excel

White Box Testing - Basis path testing, Control Structure Testing.

Black Box Testing- Boundary Value Analysis, Equivalence partitioning.

Differences between BBT & WBT

Chapter 3 Levels of Testing

10 lectures

A Strategic Approach to Software Testing

Test strategies for conventional Software

Unit testing

Integration testing – Top-Down, Bottom-up integration

System Testing – Acceptance, performance, regression, Load/Stress testing, Security testing, Internationalization testing.

Alpha, Beta Testing

Usability and accessibility testing

Configuration, compatibility testing

Chapter 4 Testing Web Applications

6 lectures

Dimension of Quality,

Error within a WebApp Environment

Testing Strategy for WebApp

Test Planning

The Testing Process –an overview

Chapter 5 Agile Testing

5 lectures

Agile Testing,

Difference between Traditional and Agile testing,

Agile principles and values,

Agile Testing Quadrants,

Automated Tests.

Reference Books:

- 1. Software Engineering A Practitioners Approach, Roger S. Pressman, 7th Edition, Tata McGraw Hill, 20
- 2. Effective Methods of Software Testing, William E Perry, 3rd Edition, Wiley Publishing Inc
- 3. Managing the Testing Process: Practical Tools and Techniques for Managing Hardware and Software Testing, Rex Black, Microsoft Press, 1999
- 4. Agile Testing: A Practical Guide for Testers and Agile Teams, Lisa Crispin and Janet Gregory, 1st Edition, Addison-Wesley Professional, 2008
- 5. Software Testing Principles and Practices By Srinivasan Desikan, Gopalaswamy Ramesh, Pearson